

# JAXSN – Music Composer (Film, Video Games, etc)

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Resum'e



Demo Reel: <http://jaxsn.com/composer/composer.html>

## Objective

After meditating to give a clear understanding to myself, about my honest objective, I know the intent of this Resume is to work as a composer: to make a better lifestyle for myself.

A better life is financial increase, less stress, enjoying what you do for a living but also getting that "Stuff", "Creativity", THAT **"IT FACTOR"**, that is crying from within me, to be released to feed the minds of others that are searching for my soul's sound, but can not find it unless I find a way to for them receive it.

I want to continue composing music on projects that people will be able to hear around the world.

I have developed unique skills of creating compositions to capture the attention of the listener,

***I am being upfront and real, I am seeking greater exposure for my musical works.***

**I'm looking forward to being your next Music Composer.**

## Experience

***Some Jobs to my credit as a Music Composer includes:***

Toy Temptations Inc – Toyster Soundtrack	Mars Advertising - Big Y (International) Jingle
Company One Theatre – Sound Designer / Engineer	Donna Lewis – Club Remix
SWV – Club Remix	Stan McCauley – Movie Soundtrack
Sankofa Kuumba - Electronic Rhythm Composer	Many Many More too many to list

## Education

1988 – 1990 Hartt School of Music, Hartford State Technical College.

1989 - current **Life, Music Job Experience**

## Other Skills

Photographer, Videographer

Bass Player, Singer, Recording Artist  
*(Hi-Tech flash page Lower your Speaker Volume)*

Actor

Audio Engineer (Sound Guy)

Composer, Songwriter, Lyricist, Remixer

Inventor

The arrows represents that I am moving in a forward direction.